

Transitioning Scenes



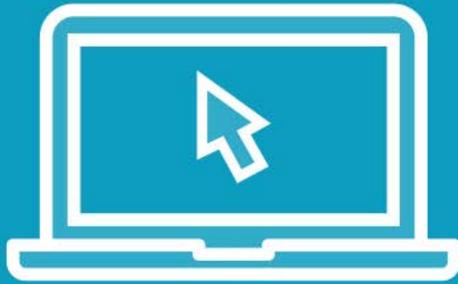
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Demo



UIManager will decide when to load
Properly transition into the Main Scene

