



# Unity for Educators: A Beginner's Guide

## Course Links

This document is intended to serve as a reference for educators to all relevant web links, documents, and other resources to enable you to develop your understanding of Unity and how to effectively teach it to your students. These resources accompany various lessons in the Unity for Educators online course; however, they are intended for any Unity educator, even if you're not able to undertake the course.

### Course Set-Up

[Unity for Educators FAQ](#)

[Install Unity Personal Edition](#)

[Download the Unity for Educators: A Beginner's Guide Course Book](#)

[Join the Unity Teach Community Facebook Group](#)

### Unity Learn

[Unity for Educators: A Beginner's Guide Course](#)

[Unity Learn for Educators Home Page](#) - curated tutorials, projects and courses for teaching & learning Unity

[Unity Teach Website](#) - the home page for all things for Unity educators

[Get Unity Certified](#) - listing of all Unity certifications and exam objectives

### Live Sessions from Unity for Educators Course

[Week 1 Recordings](#)

[Week 1 Slides](#)

[Week 2 Recordings](#)

[Week 2 Slides](#)

[Week 3 Recordings](#)

[Week 3 Slides](#)

[Week 4 Recordings](#)

[Week 4 Slides](#)

## Classroom Resources

[Getting Started Checklist](#)

[Unity Interface Guide](#)

[Project Strategy Guide](#)

[Forum Posting Guide](#)

[Assessment Rubrics](#)

[Growth Mindset vs. Fixed Mindset Resources](#)

## Projects

[3D Gallery Model Project Folder](#)

[First-person "All in One" Controller](#)

[Instructions for screen recording using Quicktime for Mac](#)

[Options for screen recording in Windows](#)

[Unity manual for keyboard shortcuts](#)

[Create with Code Course](#) - asynchronous

[Create with Code Teacher Training Module](#)

## Licenses

[Student plan](#) - Unity Professional license for students (only students qualify)

[Personal license](#) - basic license for anyone

[Education Grant License](#) - licenses for school lab and/or classroom usage, batch installation capabilities

## **Unity in the Industry**

[Unity industry use cases and solutions](#)

[Unity for Everyone Video](#)

[Unity for Humanity](#) - inspiring Unity creators and their projects

[Made with Unity](#) - inspiring projects that span across industries, made with Unity

## **Hackathons, Game Jams, Creative Challenges & Developer Events**

[Tips for Hosting a Unity Game Jam](#)

[Unity Connect Challenges](#)

[Games for Change](#)

[Unity Unite Developers Conferences](#)

[Unity Developer Days](#)

[Unity Evangelism Events](#)

## **Suggested Course Adaptations and Alternatives to Develop Unity Skills**

### **Teaching Programming Fundamentals and C#**

[Code.org](#)

[Computer Science Teachers Association Website](#)

[Code Combat](#)

[Endless Mission](#)

### **Teaching with Ready Maker**

[Ready Maker](#)

[Unity Learn - Space Chicken Project](#)

### **Establishing Virtual Machine Access for Your Students**

[Unity Learn Tutorial For AWS Virtual Machines](#)