

## Refresh your skills

[Unity Learn](#) - Unity's Learn platform provides access to a variety of real-time 3D online learning. Recommended content to work on prior to completing this course include:

- The [Roll-a-Ball tutorial](#) is particularly recommended for a quick overview of Unity's basic features.
- [Creator Kits](#) - Beginner Projects introducing core gaming concepts.
- [Unity Projects](#) - Projects walk you through the creation of a full Unity application, with opportunities to mod and experiment. Search by particular areas of interest and use the filtering tools to help you find a project that suits your needs.
- [Create with Code Course](#) - Learn how to program your own exciting project from scratch with C#.
- [Beginner Fundamentals: Unity Game Dev Course](#) - The projects in this course will familiarize you with the Unity toolset and how to begin creating interactions in your games.

[Brackeys YouTube Tutorials](#) - YouTuber Brackeys has partnered with Unity to make a series of beginner and intermediate tutorials, starting with this whirlwind introductory series. In ten very short videos it goes through all the steps of making a basic game.

[The Ultimate Guide to Game Development with Unity](#) This short Unity-authorized course is ideal for people who are just beginning with Unity. It goes step-by-step through building a 2D space shooter game and the beginning of a 3D first person shooter, and demonstrates how to implement a few common features like a pause menu and high scores.