Blocking the Dwarf Mines



Rich Fiore
PRODUCER

rich@DigitalFrosting.com

Overview



The Dwarf Mines

- Crisscrossing paths
- Blocking views
- Animated objects

Next



Modeling the cave walls

Building the Rock Cave with PolyBrush

Next



Modeling props

Adding Damage and Detailing the Level

Next



Character concept modeling

Final location

Animated props

Using PolyBrush

Final Tweaks and Walk Through

Next



The twisting Dwarven mines.